

The History of **AI** and **Machine Learning**

WHAT IS ARTIFICIAL INTELLIGENCE?

By Eric Jean Weiss

Introduction

-  **Artificial Intelligence**, or **AI**, is all about teaching computers to do things that normally need human smarts, like learning, solving problems, or understanding language.
-  **Machine Learning**, or **ML**, is a part of AI that helps computers learn from data instead of just following strict instructions.

Introduction

You see **AI** every day, in things like **Netflix** recommendations, **voice assistants**, and **self-driving cars**. It's been in the works for decades, all driven by our curiosity to make machines think a little more like us.

Today, **AI** powers everything from recommendation systems and self-driving cars to healthcare diagnostics and creative tools.

But this story began decades ago, rooted in human curiosity about the nature of intelligence itself.



Part I: Early Foundations (Pre-1940s)

👉 1. Philosophical Origins

- **AI**'s conceptual roots go back to **ancient Greece**, where philosophers like **Aristotle** and **Plato** pondered logic, reasoning, and the nature of the mind.



Part I: Early Foundations (Pre-1940s)

👉 1. Philosophical Origins

The idea that human thought could be represented symbolically, through logic and rules, laid the foundation for the later development of “thinking machines.”



Part I: Early Foundations (Pre-1940s)

👉 2. Mathematical Foundations

By the 19th and early 20th centuries:

- **George Boole (1854)** created *Boolean logic*, the basis for binary computation.
- **Alan Turing (1936)** published *On Computable Numbers*, introducing the **Turing Machine**, a mathematical model of computation that could, in theory, simulate any algorithmic process.



Part I: Early Foundations (Pre-1940s)

👉 2. Mathematical Foundations

By the 19th and early 20th centuries:

- Turing later posed the famous “**Turing Test**” (1950), suggesting that a machine could be considered intelligent if it could convincingly imitate human conversation.
- These ideas built the philosophical and mathematical bedrock for AI.



Part II: The Birth of AI (1940s–1950s)

👉 1. Early Computers

- After World War II, the development of **digital computers** like the **ENIAC (1945)** and **UNIVAC (1951)** made it possible to perform rapid calculations, the raw power needed for **AI**.



Part II: The Birth of AI (1940s–1950s)



2. The Dartmouth Conference (1956)

- Often considered the **birthplace of AI**, this conference at Dartmouth College, organized by **John McCarthy, Marvin Minsky, Allen Newell, and Herbert Simon**, officially coined the term *Artificial Intelligence*.



Part II: The Birth of AI (1940s–1950s)



2. The Dartmouth Conference (1956)

Their proposal stated:

- “Every aspect of learning or any other feature of intelligence can in principle be so precisely described that a machine can be made to simulate it.”
- The optimism of the time was immense, early researchers believed machines would reach human-level intelligence within a generation.



Part II: The Birth of AI (1940s–1950s)

👉 3. Early Achievements

- 1951: Christopher Strachey developed a checkers-playing program.
- 1956–1958: The Logic Theorist and General Problem Solver (**GPS**) by Newell & Simon could prove mathematical theorems.
- 1958: John McCarthy created **LISP**, the first programming language designed for **AI** research.



Part III: The First AI Boom (1960s–1970s)

👉 1. Symbolic AI (GOFAI)

- This era was dominated by **symbolic reasoning**, representing knowledge through rules, symbols, and logic trees. **Systems like:**
- **ELIZA (1966)**, a chatbot simulating a psychotherapist,
- **SHRDLU (1970)**, a program that understood commands in a virtual “block world,” demonstrated early natural language understanding.



Part III: The First AI Boom (1960s–1970s)

👉 2. The Rise of Expert Systems

- By the 1970s, **Expert Systems** tried to encode human expertise into “if–then” rules:
- **MYCIN (1972)** could diagnose bacterial infections better than some doctors.

This approach thrived in specialized areas like medicine and engineering.



Part III: The First AI Boom (1960s–1970s)

👉 3. Limitations and the First “AI Winter”

- However, symbolic AI struggled with **common-sense reasoning** and **scalability**.

Computers couldn't handle the complexity of the real world, and funding dried up by the late 1970s, a period later called the **first AI winter**.



Part IV: AI Winter and the Rise of Machine Learning (1980s–1990s)

👉 1. The Return of Neural Networks

- The concept of a neural network dates back to **1943** (McCulloch & Pitts), but the breakthrough came with **backpropagation** in the 1980s, introduced by **Geoffrey Hinton, David Rumelhart, and Ronald Williams**.

This allowed networks to *learn* from errors and adjust their internal parameters.



Part IV: AI Winter and the Rise of Machine Learning (1980s–1990s)

👉 2. Reinforcement Learning & Probabilistic AI

New statistical approaches emerged:

- **Reinforcement Learning (RL)**, agents learn from trial and error.
- **Bayesian networks**, represented uncertainty mathematically (Judea Pearl, 1985).
- These methods shifted focus from hand-coded rules to **data-driven learning**, the seeds of modern ML.



Part IV: AI Winter and the Rise of Machine Learning (1980s–1990s)

👉 3. AI in the Real World

- Despite slow progress, AI found practical applications in:
- Credit scoring,
- Speech recognition (limited),
- Industrial control systems.
- Still, limited computing power and data led to another funding slowdown in the early 1990s.



Part V: The Machine Learning Revolution (2000s–2010s)

👉 1. Big Data and Cheap Compute

- The explosion of the internet, digital data, and powerful GPUs revived machine learning. Algorithms that once struggled could now thrive on massive datasets.



Part V: The Machine Learning Revolution (2000s–2010s)

👉 2. Key Breakthroughs

- Support Vector Machines (**SVMs**) and Decision Trees became powerful classification tools. Deep Learning, multi-layer neural networks, gained momentum after Hinton's **2006** paper on deep belief networks.
- **2012**: The AlexNet deep neural network (by Krizhevsky, Sutskever & Hinton) won the ImageNet competition by a huge margin, proving deep learning's power.



Part V: The Machine Learning Revolution (2000s–2010s)

👉 3. The Rise of Applications

By the late 2010s, AI became mainstream:

- **Speech assistants** (Siri, Alexa, Google Assistant)
- **Self-driving cars** (Waymo, Tesla)
- **Recommendation engines** (Netflix, YouTube)
- **Healthcare AI** diagnosing diseases from scans.



Part VI: The Age of Generative AI (2020s–Present)

👉 1. The Transformer Revolution

The biggest leap came with **transformer-based architectures** introduced by **Vaswani et al. (2017)**, the foundation of models like:

- **GPT (Generative Pre-trained Transformer)** by **OpenAI**,
- **BERT** by Google,
- **Claude, Gemini**, and other large language models (**LLMs**).

These models can understand and generate human-like text, create images, compose music, and even code, leading to today's *Generative AI boom*.



Part VI: The Age of Generative AI (2020s–Present)

👉 2. AI Democratization

Platforms like **ChatGPT**, **Midjourney**, and **Runway** have made AI accessible to anyone, transforming education, art, business, and research.



Part VI: The Age of Generative AI (2020s–Present)

👉 3. Ethical & Societal Implications

As AI grows powerful, questions arise about:

- **Bias and fairness**
- **Job displacement**
- **Data privacy**
- **Autonomy and misinformation**

AI ethics and regulation are now critical global discussions.



Part VII: The Future of AI

👉 1. Next Frontiers

- Artificial General Intelligence (AGI): Systems capable of human-level reasoning across any domain.
- Neuromorphic computing: Hardware mimicking the human brain for energy-efficient learning.
- Quantum AI: Using quantum computing for exponentially faster processing.
- AI in healthcare, law, and education: Assisting professionals while preserving human oversight.



Part VII: The Future of AI

👉 2. Human–AI Collaboration

- The future likely won't be “AI replacing humans,” but rather **humans enhanced by AI**, creative, analytical, and empathetic partnerships between people and machines.



Part VII: The Future of AI

👉 3. The Ethical Imperative

- The challenge is ensuring **responsible AI**, systems that are transparent, accountable, fair, and aligned with human values. The next decade will define **how** we integrate AI into society, safely, inclusively, and sustainably.



Conclusion

👉 From the dreams of early philosophers...

- From the dreams of early philosophers to the dawn of deep learning, AI has evolved from *symbolic logic* to *self-learning systems* that shape every aspect of modern life.

As we stand at the threshold of the next AI revolution, one thing is certain:

- The story of AI is ultimately the story of human imagination, our quest to understand, replicate, and transcend our own intelligence.

“That’s all Folks!”